Hal Xing (邢 越豪)

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WORK

- 2026– **LIMBO Japan**, founding member; UI/UX, festival mode. LIMBO is an art & culture platform that started in Euljiro, Seoul; LIMBO Japan was started by graduates of GAP, Tokyo University of the Arts
- 2026– Educational & Research Assistant, Art Media Center, Tokyo University of the Arts

ART SPACES, EXHIBITION ORGANISING & ART MAPS

2026 藝祭 2026 × LIMBO: campus festival map (https://geisai.geidai.ac.jp/2026/#/map)
Map of the Tokyo University of the Arts festival (Sep 4–6, Ueno campus), embedded in the official 藝祭 homepage and connected to it: campus map with a live “now” bar and time slider, stall lists by category and zone, floor plans, and an entry into the LIMBO app.


開催中の演目バー / “Now” bar


時刻スライダー / Time slider


野外ステージの時間割 / Stage timetable


展示（建物別） / Exhibitions by building


模擬店一覧 / Food stalls


アートマーケット / Art market


フロア図 / Floor plans

2026 すみだ向島EXPO 2026 × LIMBO: festival system (App Store https://apps.apple.com/jp/app/limbo/id6771226216 · Google Play https://play.google.com/store/apps/details?id=kr.tntlabs.limbo)
Led the UI/UX of the festival mode of the LIMBO app for a neighbourhood-wide art festival in Sumida, and programmed parts of it: live festival map; artists and venues edit their own pages in real time; automatic translation into 5 languages; route builder with walking time; booking with email notice; 記録 (record) posts. Goal: an open, Wikipedia-like “map of art” that any art space or festival can use.



ポスター＋アプリQR / Poster + app QR


入口（LIMBOの地図から） / Entrance from the LIMBO map


フェスティバル・マップ / Festival map


スケジュール / Schedule


散歩ルート / Guided walk


プログラム詳細 / Programme page


記録 / Record a visit

2025 NAI(T/K)ENKAI 内(見/展)会, Ichida Family's House (市田邸, Taito) and online: co-planner and facilitator, with Juli Lee
A Meiji-period heritage house opened to anyone: visitors chose a spot in the house and brought something (or sent data/instructions online) to make it feel their own, leaving no trace. Designed and coded the website, including a space viewer: 142 spaces as photo cards with live availability, booked by space ID. https://nai-ken-ten-kai.github.io/ken.html
GAP M2 Award (Tokyo University of the Arts).



2025 Rice Granary Arts Center, Hangzhou: opening exhibitions (Ozawa Tsuyoshi; Guan Huaibin; Opening Special Exhibition). Official website design & coding (ongoing), video editing, fine-art printing, photo documentation, Chinese social media setup.

2025 Delicate Liminalities, VIDEOCITY (https://www.videocity.org/delicate-liminalities): coding and device setup, documentation, artist support, English–Japanese translation, funding applications.

EDUCATION

- 2023–2025 MFA, Global Art Practice, Tokyo University of the Arts (GAP Award 2025)
- 2019–2023 BFA, Photography, Design Department, Tokyo Zokei University
- 2014–2017 Physics, College of Letters and Science, University of California, Berkeley (incomplete)

LANGUAGES

Chinese (native) · Japanese (JLPT N1, 2018) · English (IELTS 8.5)

SELECTED EXHIBITIONS

- 2026 *Low Hum*, Side Room, Seoul (group exhibition with Remi Hayashi, Yuki Ito, Yibai Shen, Jiawei Tian, Vivi Zhu)
- 2025 *Ground-breaking & High-lighting*, Graduation Show, University Hall, Tokyo University of the Arts (GAP Award)
- 2025 *A journey stopped by humanity but saved by humans*, Geidai Global, Yamanote Line Museum (after the Shared Campus Athens summer programme)
- 2025 *SCOUT スカウト*, VIDEOCITY Japan, Datsuijo (脱衣所), Taito, Tokyo (group exhibition) · https://www.videocity.org/datsuijo-scout
- 2024 *One, Two, Three, Comodo*, GEISAI (藝祭), Tokyo University of the Arts
- 2021 *Island Cruising (島巡り)*, Sumida Mukojima EXPO, Tokyo



- 2021 T3 Student Award, Tokyo

WEB DEVELOPMENT

- 2025– Official website, Rice Granary Arts Center, Hangzhou
- 2025 NAI(T/K)ENKAI website and room viewer
- 2022 Layout coding, colore design Inc.
- 2020 Web team leader & front-page coder, Tokyo Zokei University CS Festival
- 2019–2023 Website layouts (Wix / Squarespace) for design and photography studios

DEVICES & CODE IN EXHIBITIONS

- 2025 Receipt printer & comment logger, VIDEOCITY Japan (Python, OpenCL, thermal printer)
- 2024 Person recognition, image processing and printing, *One, Two, Three, Comodo* (RealSense, Python, OpenCL)
- 2021 *We cannot stop at images anymore* (RealSense, Python, OpenCL)

TEACHING

- 2026 Art-club workshop *Not a road to school* (通学（しない）路), Immigration Museum Tokyo 2026 art education programme, Senju Aoba Junior High School (千寿青葉中学校), Adachi: 4 sessions (Jun–Jul) with Yuki Ito, Jingwei Ou and Suzuko Miyake; sound and inner-landscape drawing
- 2026 TA, coding & design, Art Media Center, Tokyo University of the Arts
- 2024 Web-browsing workshop, Geidai extension programme, Edogawa High School
- 2022 TOEFL online lecturer, New Oriental (新東方 前途塾)

FILM & VIDEO

- 2025 Camera assistant, Horizon Studio
- 2023 DP, *P O E M* (Goa Short Film Festival)
- 2021–22 DP, *Beautiful Dove*
- 2020 DP, *DAYS*
- 2017–18 Cameraman for singer-songwriter Dean Wang (汪定中)

SKILLS

Web & app development (JavaScript, HTML/CSS, Python) · video editing & colour (DaVinci Resolve, Premiere Pro) · digital & film photography, darkroom · fine-art printing

AWARDS

- 2025 GAP Award, Graduation Show, Tokyo University of the Arts
- GAP M2 Award (with Juli Lee)
- 2017 Music Department Scholarship, UC Berkeley